

# MAISAN AULIYA

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Bekasi 17425

A recent graduate in Informatics from Institut Teknologi Sepuluh Nopember, specializing in mobile development using Kotlin and Flutter. With a strong foundation in programming and a keen eye for aesthetics, I bring a unique blend of technical expertise and creative flair to my work. Collaborative by nature, I excel in cross-functional teams and thrive in dynamic environments. Currently seeking opportunities to apply my skills and contribute to impactful projects that push the boundaries of mobile technology.

## Professional Experiences

- PT. Adi Sarana Armada Tbk (ASSA) - Jakarta, Indonesia** Feb 2025 - Present  
*Mobile Developer*
- Designing and Developing a Commercial Multiplatform App with Flutter
  - Working with AGILE environment
  - Deploying application on Play Store and App Store
- PT Tiar Namura Inovasi - Jakarta, Indonesia** Mar 2024 - Feb 2025  
*Mobile Developer*
- Designing and Developing a Commercial Multiplatform App with Flutter
  - Understanding stakeholder perspectives and objectives
  - Deploying application on Play Store and App Store
- Institut Teknologi Sepuluh Nopember - Surabaya, Indonesia** Aug 2023 - Jul 2024  
*Teaching Assistant*
- Serve as a teaching assistant for Software Design, Computer Network and Database System Course
- Bangkit Academy led by Google, Tokopedia, Gojek, & Traveloka - Indonesia** Feb 2023 - Jul 2023  
*Mobile Development Cohort*
- Mastering mobile app development from beginner to intermediate level
  - Developing soft skills required for success in the industry
  - Creating an application from concept to completion as a final project
- Nurul Fikri Boarding School Bogor - Bogor, Indonesia** Sep 2023 - Nov 2023  
*Mobile Developer Intern*
- Leading project management as a project leader
  - Identifying and prioritizing stakeholder requirements
  - Designing and developing a Boarding School System Application

## Educations

- Institut Teknologi Sepuluh Nopember - Surabaya, Indonesia** Aug 2020 - Aug 2024  
*Bachelor of Computer Science, 3.51/4.00*
- Be involved in campus organization and events
  - Actively participated in and won various competitions, including sports, esports, and academic competitions.

## Organization Experiences

- Himpunan Mahasiswa Teknik Computer-Informatika - Surabaya, Indonesia** Jan 2023 - Dec 2023  
*Wakil Kepala Biro Kompetisi Departemen Lingkungan Kampus*
- Overseeing student-related internal activities within the department
  - Designing and implementing internal student competitions in the department

## Achievements, Skills, Projects

- Achievements** 🏆 (2024): Gold Medalist in International Youthpreneur Competition 2024
- Skills** 🛠️: Kotlin, Flutter, Java, Python, Project Management, User-Interface Design, Leadership, Communication, Teamworks, Machine Learning, English
- Projects** 📁: GithubApp, StoryIn, Countlories, Peta-in, Boarding School System, PortPass, ZooSite, Parkingplus